

## SPECIAL FORCES – WARSAW PACT

Spetsnaz Detachments (*game turns 1-15*)

Det	GT1	GT2	GT3	GT4	GT5	GT6	GT7	GT8	GT9	GT10	GT11	GT12	GT13	GT14	GT15
1															
2															
3															
4															
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29															
30															

**A:** Ambush. **L:** Long Range Recce Patrol. **R:** Raid.

## SPECIAL FORCES – WARSAW PACT

**Spetsnaz Detachments** (*game turns 16-30*)

Det	GT16	GT17	GT18	GT19	GT20	GT21	GT22	GT23	GT24	GT25	GT26	GT27	GT28	GT29	GT30
1															
2															
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29															
30															

**A:** Ambush. **L:** Long Range Recce Patrol. **R:** Raid.

## SPECIAL FORCES – NATO

### 2/75 Special Forces Detachments (game turns 1-15)

Det	GT1	GT2	GT3	GT4	GT5	GT6	GT7	GT8	GT9	GT10	GT11	GT12	GT13	GT14	GT15
1.															
2.															
3.															
4.															
5.															
6.															
7.															
8.															
9.															

### 2/75 Special Forces Detachments (game turns 16-30)

Det	GT16	GT17	GT18	GT19	GT20	GT21	GT22	GT23	GT24	GT25	GT26	GT27	GT28	GT29	GT30
1.															
2.															
3.															
4.															
5.															
6.															
7.															
8.															
9.															

**A:** Ambush. **L:** Long Range Recce Patrol. **R:** Raid.

## MISSILE DEPLETION AND REPLENISHMENT

### NATO

#### Missile Depletion

CV-69	
1	6
2	7
3	8
4	9
5	10

BB
1
2
3
4
5

#### Missile Replenishment

Naples	
1	6
2	7
3	8
4	9
5	10

### Warsaw Pact

#### Missile Depletion

Soviet CGN	
1	6
2	7
3	8
4	9
5	10

Soviet CVH
1
2
3
4
5

#### Missile Replenishment

Odessa	
1	6
2	7
3	8
4	9
5	10

Sevastopol	
1	6
2	7
3	8
4	9
5	10

Fedosiya	
1	6
2	7
3	8
4	9
5	10

## NAVAL MOVEMENT DETERMINATION

		U.S.								U.S.S.R					
TURN	1 <sup>st</sup> Action Stage	Used	2 <sup>nd</sup> Action Stage	Used	3 <sup>rd</sup> Action Stage	Used	TURN	1st Action Stage	Used	2 <sup>nd</sup> Action Stage	Used	3 <sup>rd</sup> Action Stage	Used		
1							1								
2							2								
3							3								
4							4								
5							5								
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