













**Weapon System Matrix  
(For Shock or Charge)**

**Attacker**

		HC	MC	LC	RI	LVI
						
<b>D e f e n d e r</b>	Heavy Cavalry 	0	-1	-2	-1	-3
	Medium Cavalry 	+1	0	-1	-1	-2
	Light Cavalry 	+2	+1	0	-1	-2
	Akincis 	+2	+2	+1	-1	-1
	Regular Infantry 	0	-1	-2	0	-2
	Levy Infantry 	+1	+1	0	+2	0
	Archer Infantry 	A	+3	+3	+2	+3