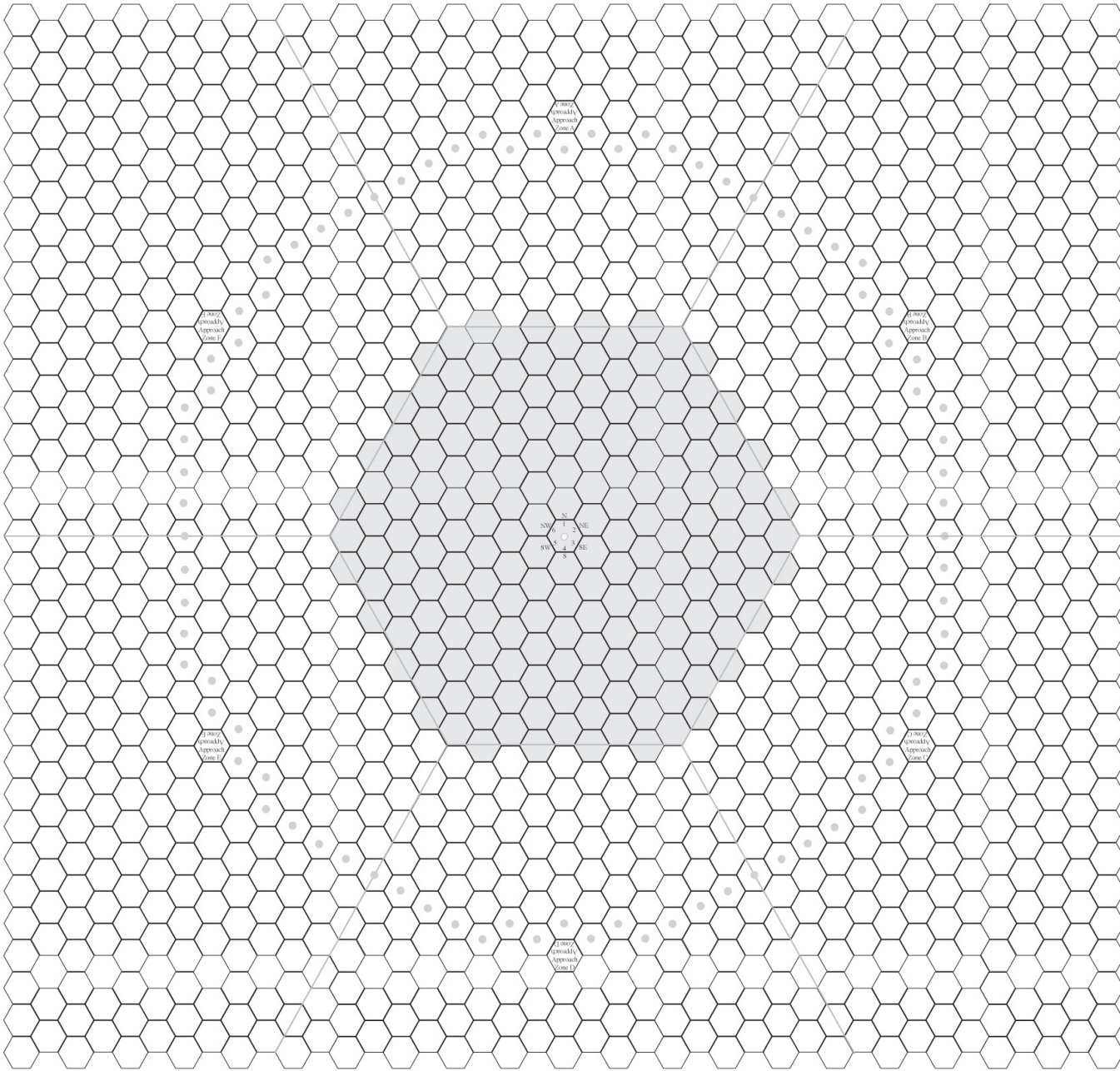


What the map should look like
Fit remaining tiled pages to match



Pages print out from upper left, left to right, with four
pages per row, and three rows

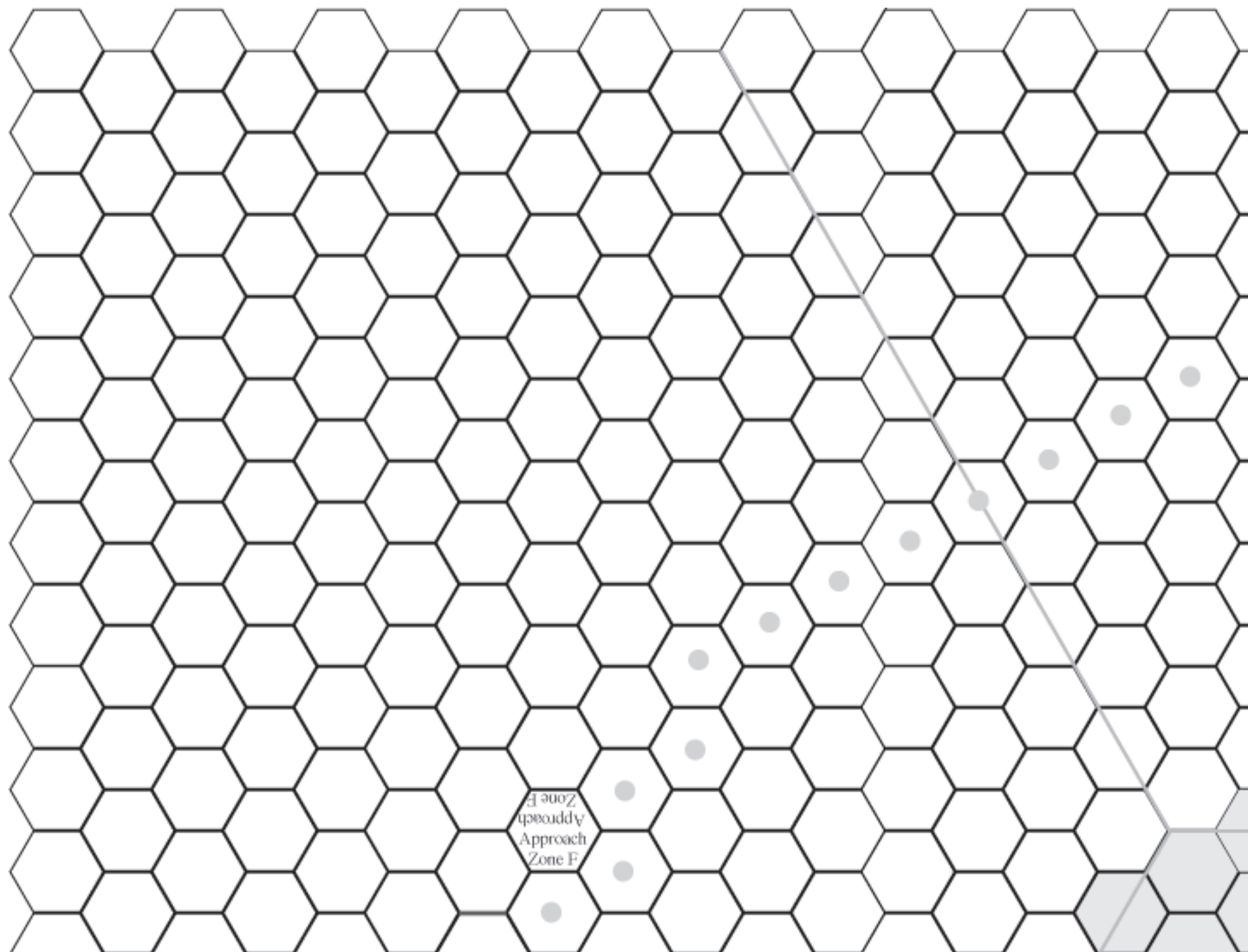
9
8
7
6
5
4
3
2
1

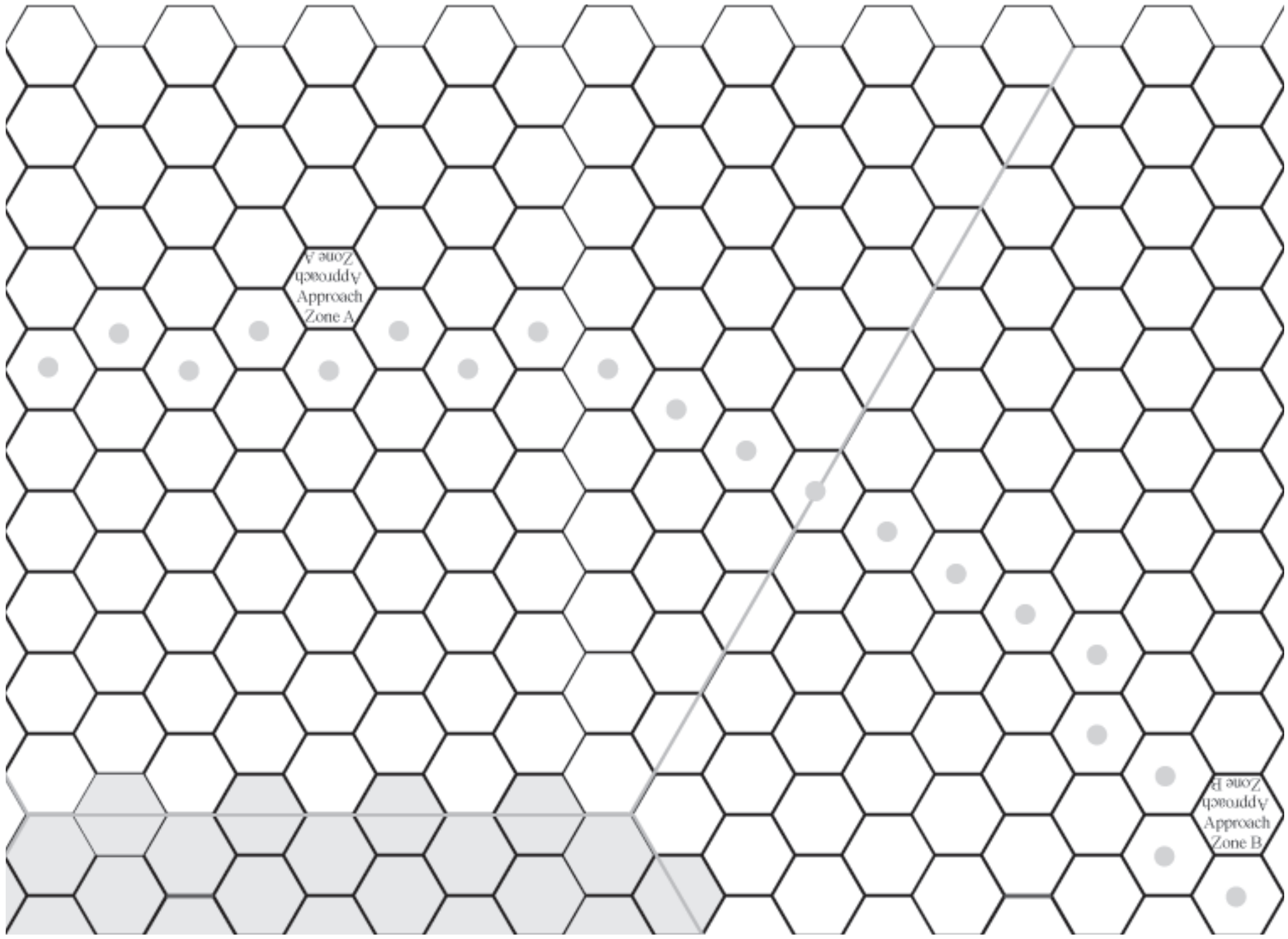
Task Force #1
Task Force #2
Task Force #3
Task Force #4
Task Force #5
Task Force #6
Task Force #7
Task Force #8
Task Force #9
Task Force #10
Task Force #11
Task Force #12

Alpha Cannon
Bunker
Daisy
Fisher
Parker's Field
Dexter II
Kirk's World
Hawker
Parade

Space-based units in the system
Units in orbit around planets
Ground units on planet

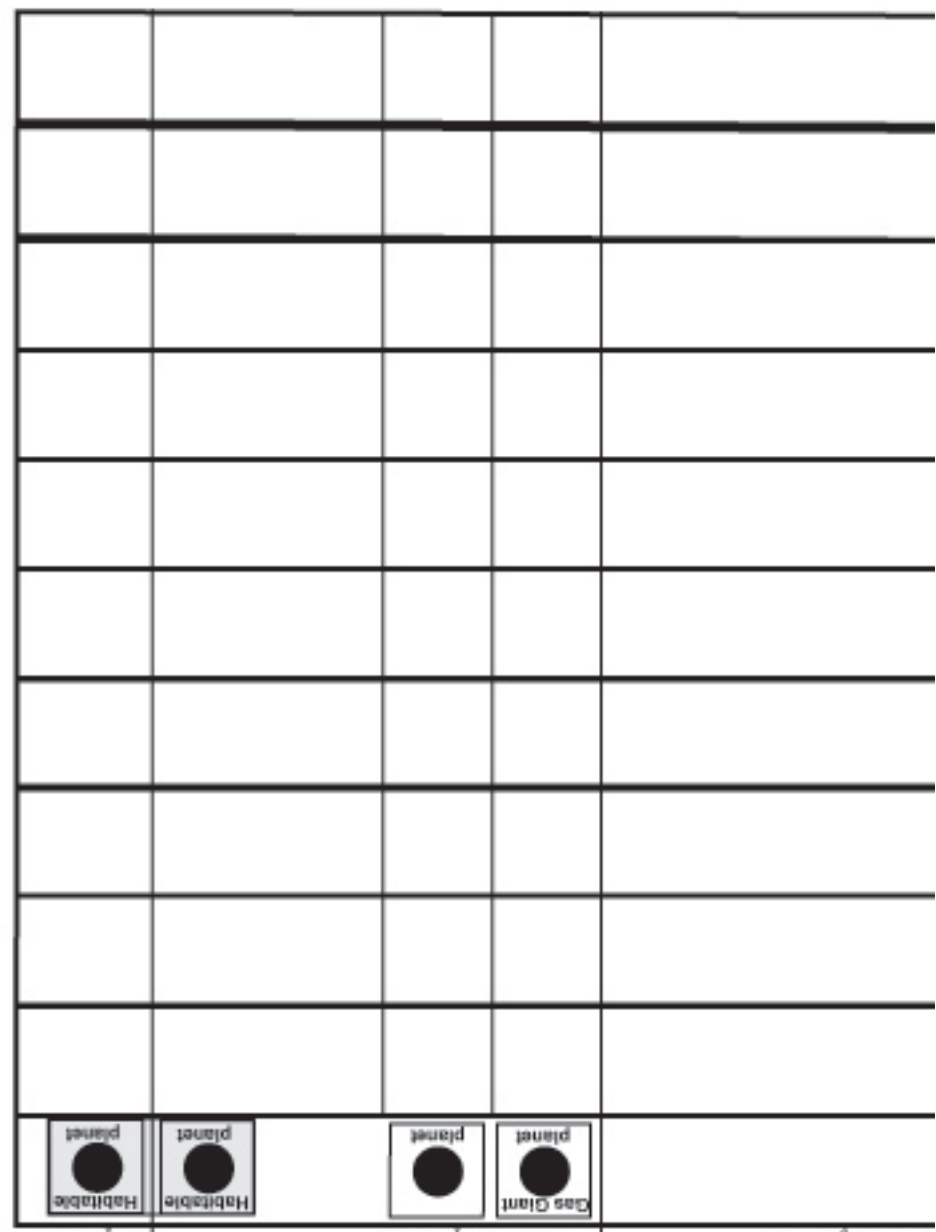
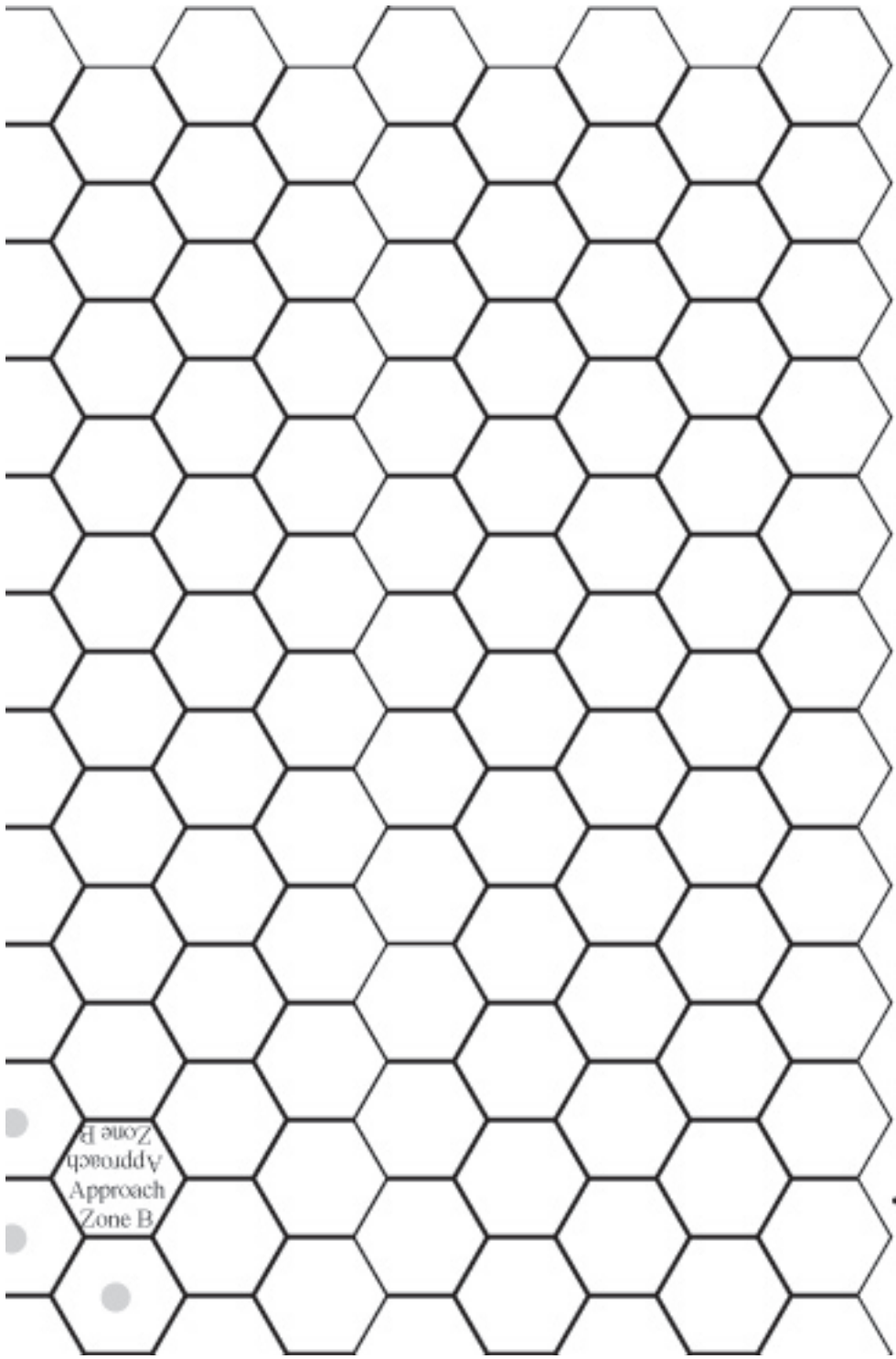
Task Force #7
Task Force #8
Task Force #9
Task Force #10
Task Force #11
Task Force #12





Approach
Zone A

Approach
Zone B

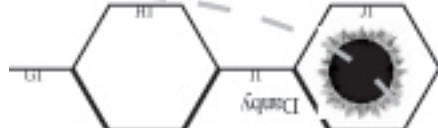


Star Side Charts



-based in the system
Bases in orbit
around planets
Ground units on planet

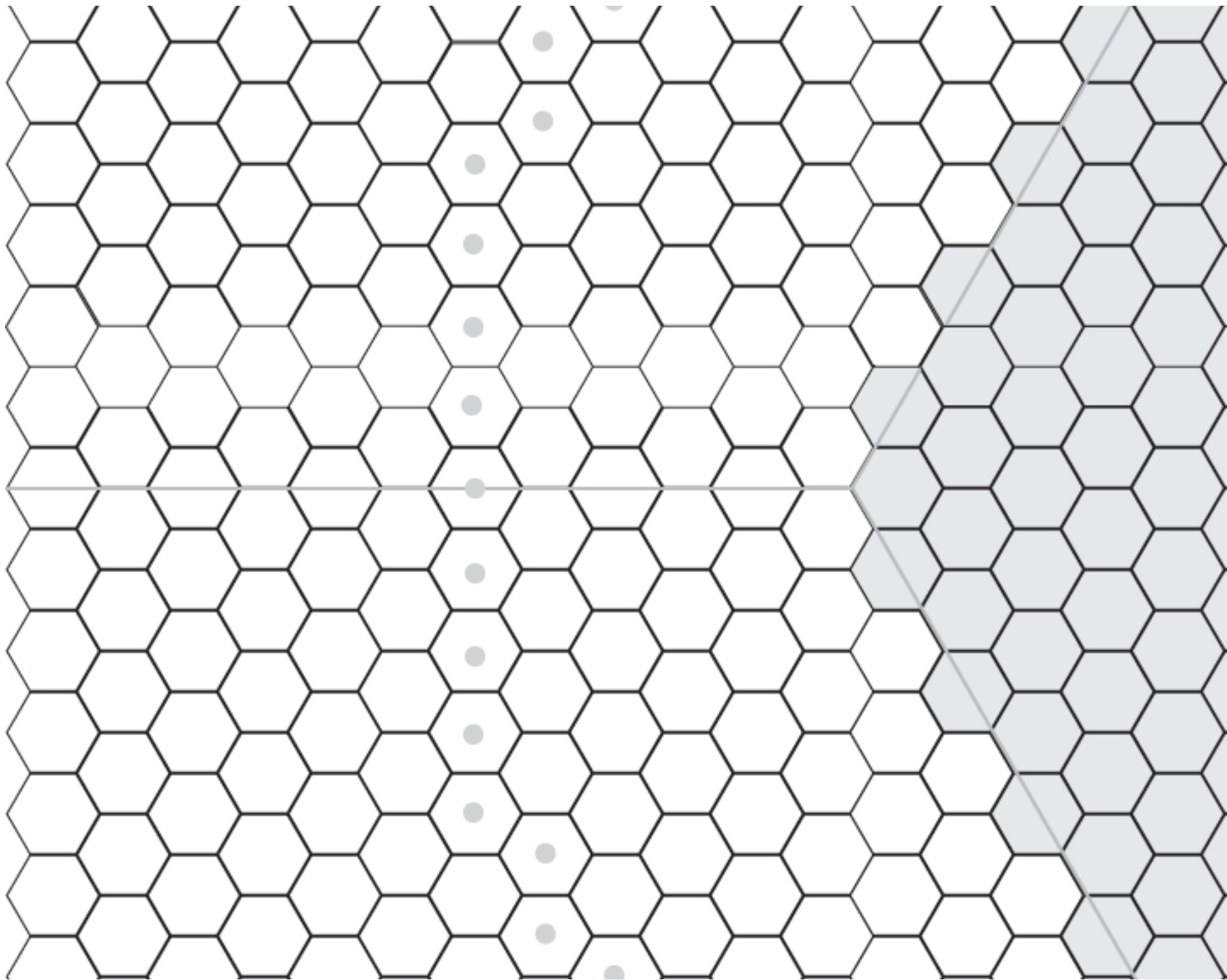
• planet systems
• planet systems

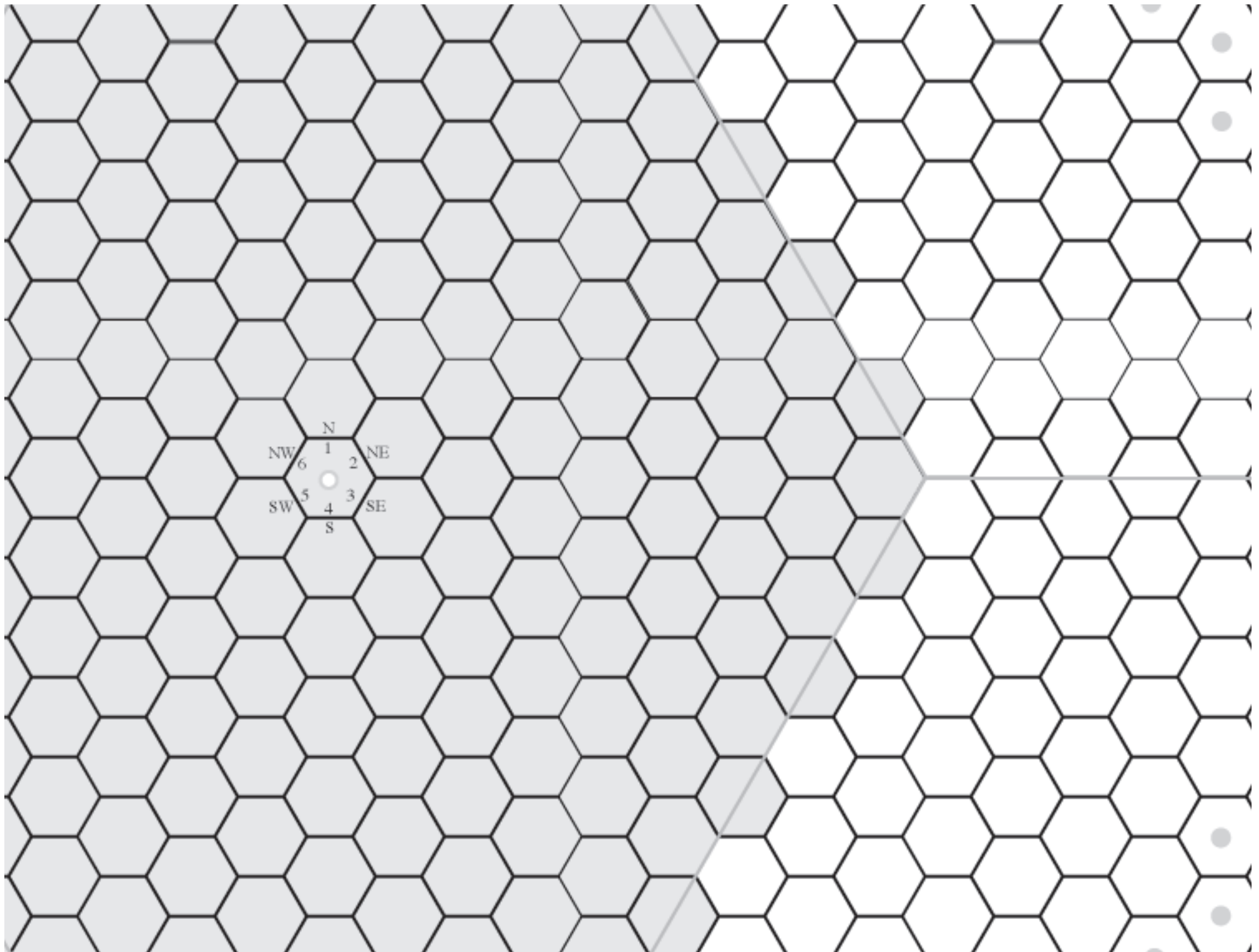


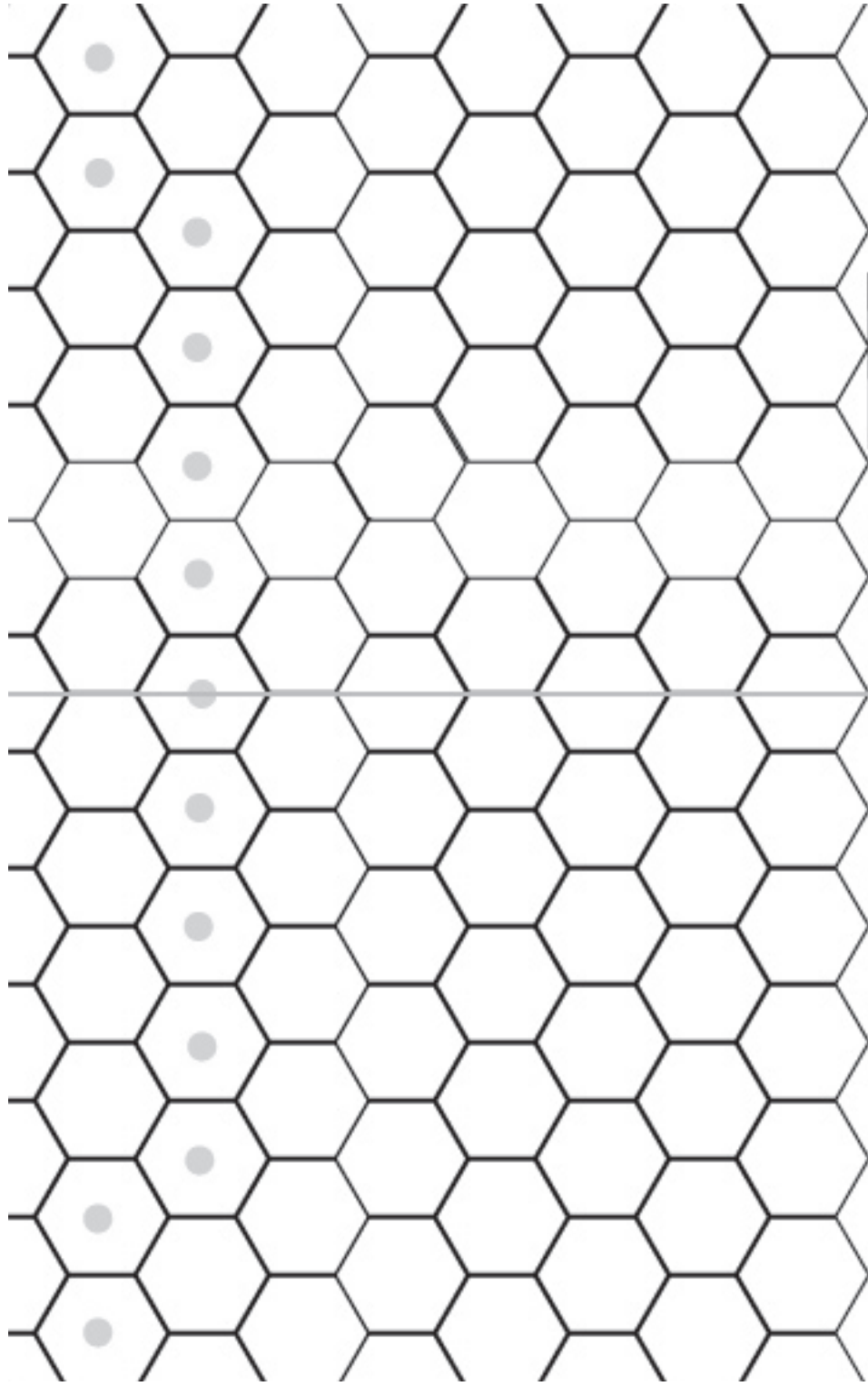
System-based units in the system

	Alpha
	Carols
	Barlett
	Dandy
	Robert II
	Farkas
	Folly
	Fubar
	Murphy
	Paradise
	Hamover
	Kyle's World

	Task Force #7
	Task Force #8
	Task Force #9
	Task Force #10
	Task Force #11
	Task Force #12



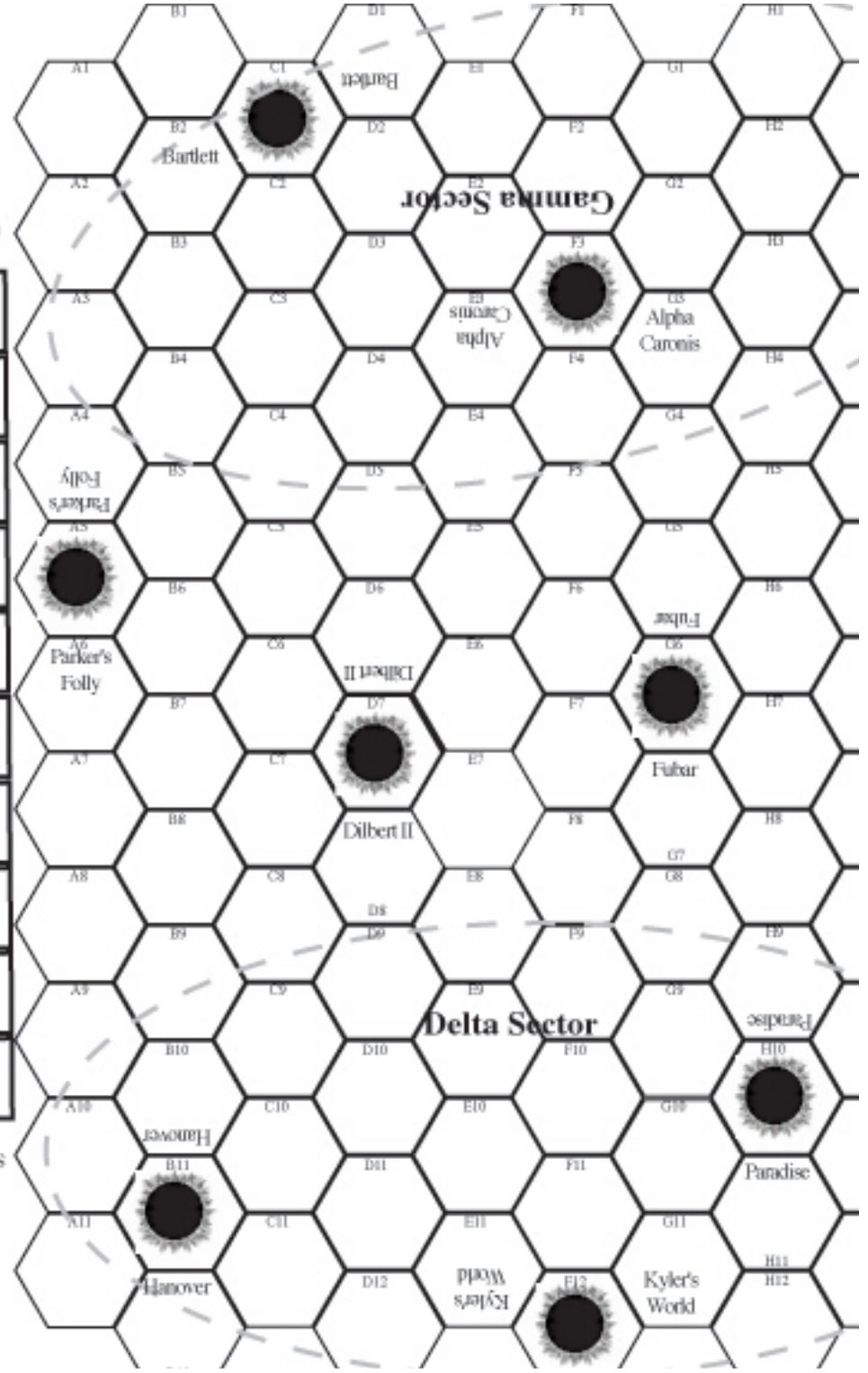


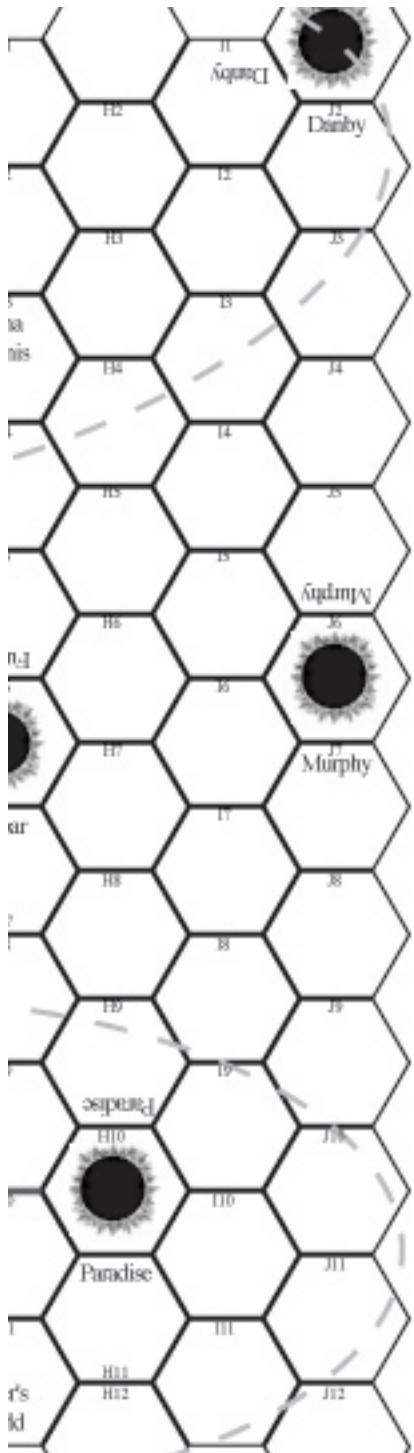


Strategic turn

0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

Strategic turn



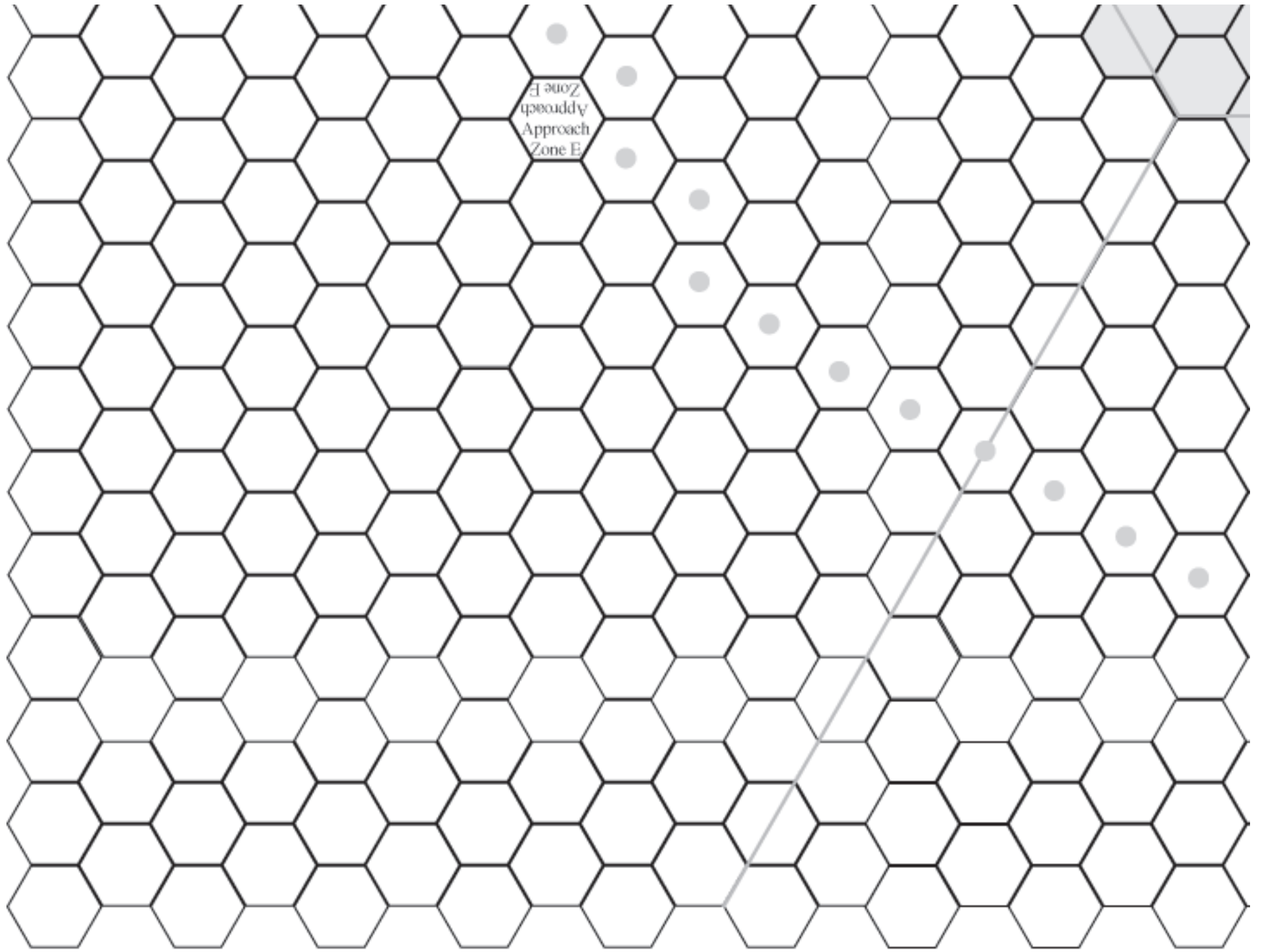


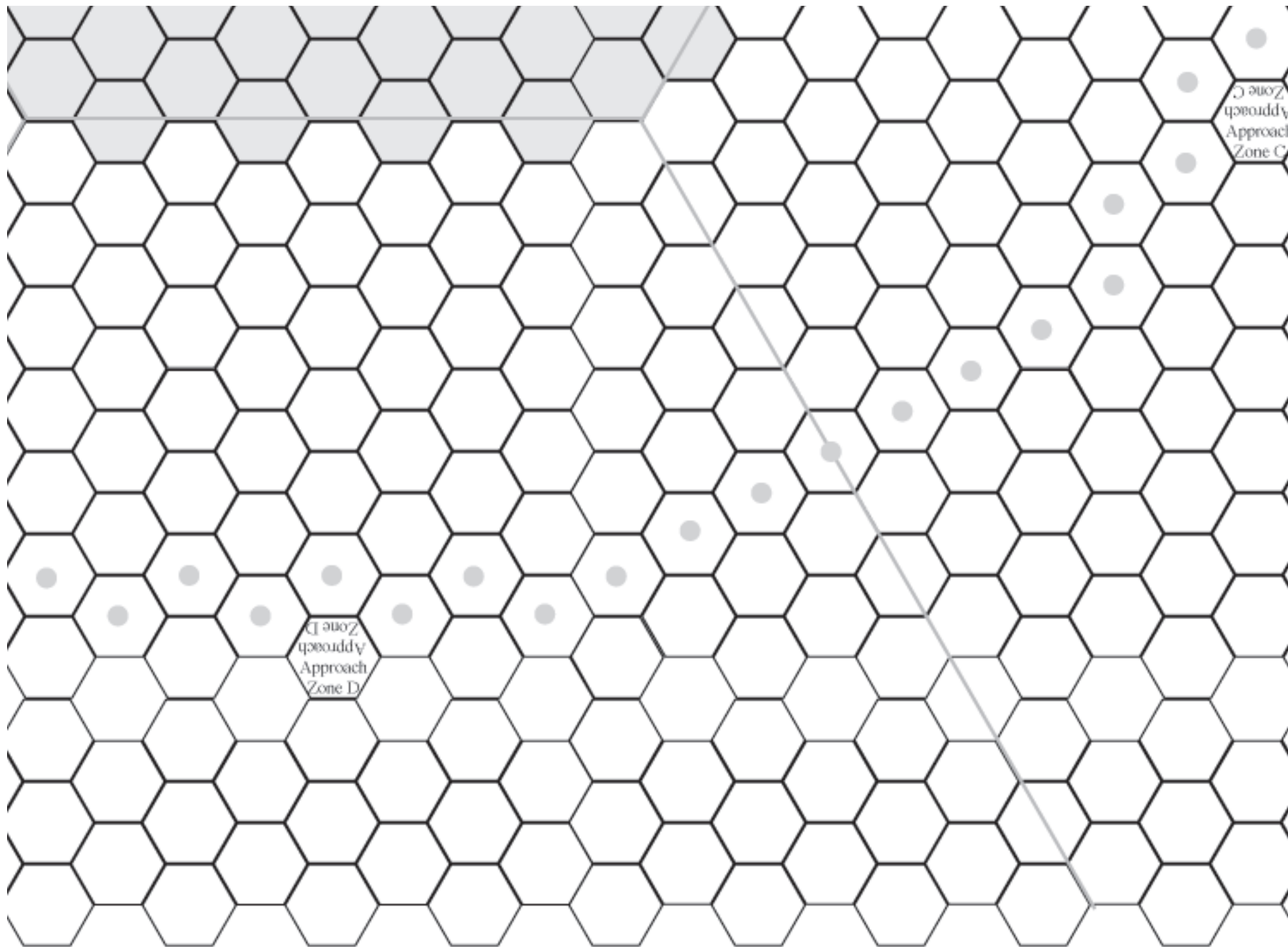
Task Force #6	Task Force #5	Task Force #4	Task Force #3	Task Force #2	Task Force #1
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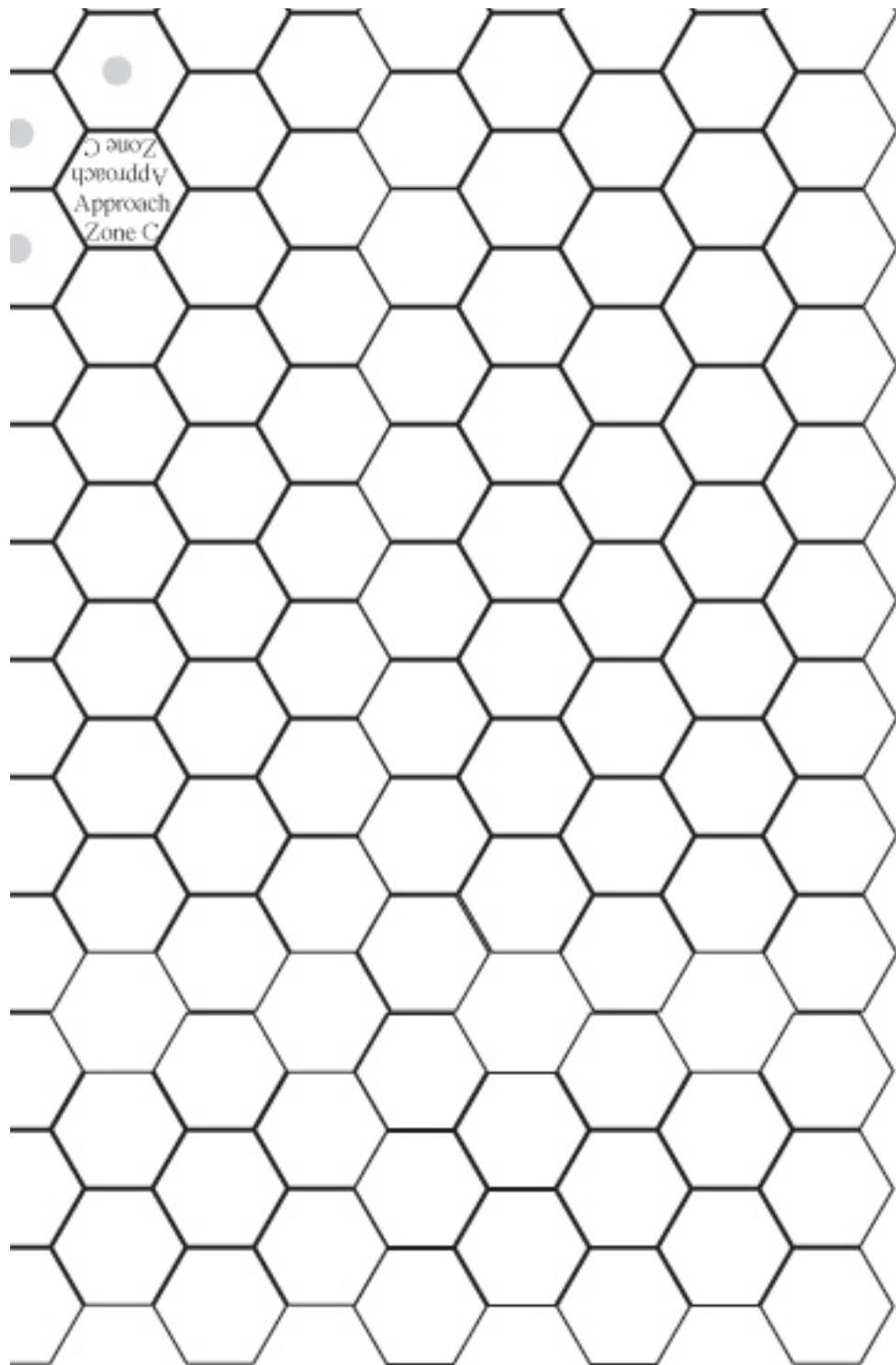
Task Force Side Charts (Gamma)

Task Force Side Charts (Delta)

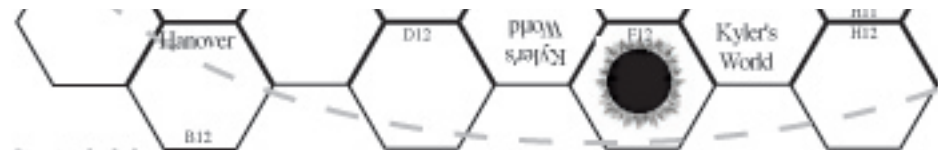
Task Force #1	Task Force #2	Task Force #3	Task Force #4	Task Force #5	Task Force #6







• Tactical Map



System Side Charts

System	Space-based units in the system	Bases in orbit around planets		
		Gas Giant planet	planet	Habitat planet
Paradise				
Hanover				
Kyle's World				
Dilbert II				
Parker's Folly				
Fubar				
Murphy				
Alpha Caronis				
Bartlett				
Danby				

